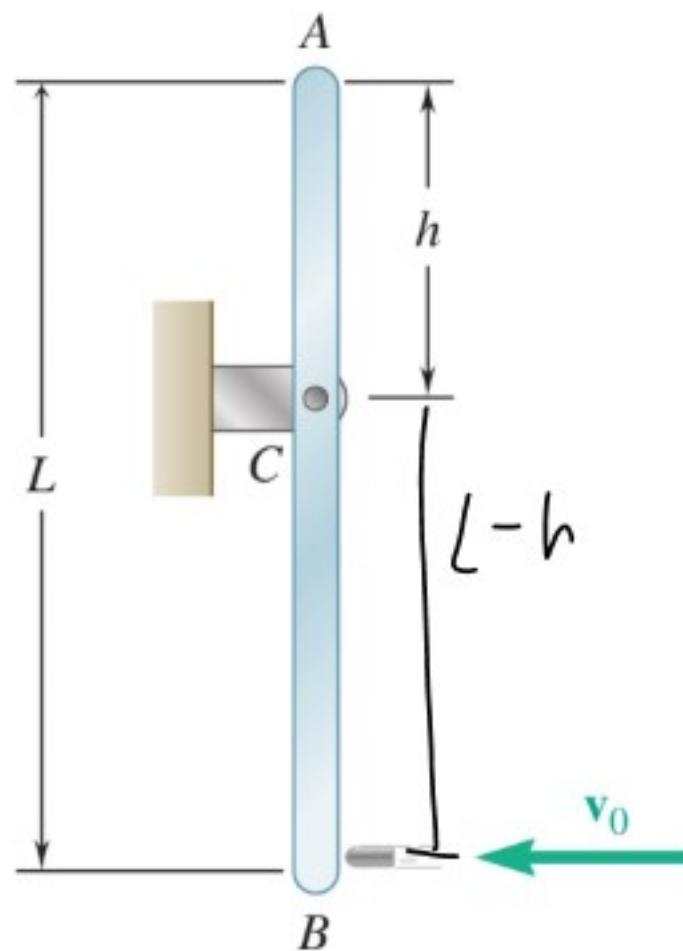




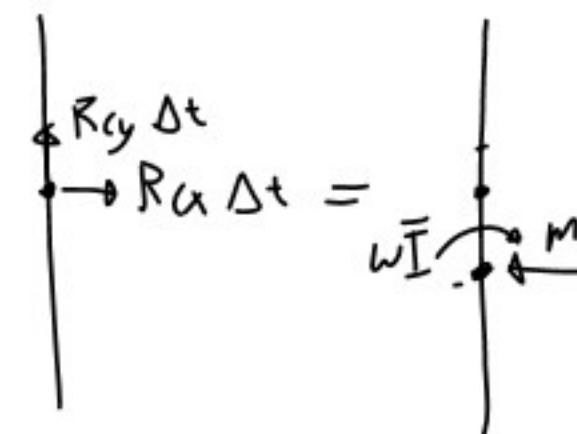
A bullet weighing 0.08 lb is fired with a horizontal velocity of 1800 ft/s into the lower end of a slender 15-lb bar of length $L = 30$ in. Knowing that $h = 12$ in. and that the bar is initially at rest, determine (a) the angular velocity of the bar immediately after the bullet becomes embedded, (b) the impulsive reaction at C , assuming that the bullet becomes embedded in 0.001 s.

$$\bar{I} = \frac{1}{12} m L^2$$



$$-v_0 m_B + R_{Cx} \Delta t = m \bar{V}$$

$$R_{Cy} = 0$$



$$H_{C1} + \cancel{m \Delta t} = H_{C2}$$

$$-v_0 m_B (L-h) = H_{C2}$$

$$= -m \bar{v} \left(\frac{L}{2} - h\right) - I \omega$$

$$= -m \bar{v} \left(\frac{L}{2} - h\right)^2 - I \omega$$

$$= -m \bar{v} \left(\frac{L}{2} - h\right)^2 - \frac{1}{12} m L^2 \omega$$

$$\frac{-v_0 m_B (L-h)}{-m \left(\frac{L}{2} - h\right)^2 - \frac{1}{12} m L^2} = \omega$$

$$\frac{1800 \text{ ft/s} 0.08 \text{ lb} (30 \text{ in} - 12 \text{ in})}{15 \text{ lb} \left(\frac{30 \text{ in}}{2} - 12 \text{ in} \right)^2 + \frac{1}{12} 15 \text{ lb} (30 \text{ in})^2} = 2.057 \quad \frac{\text{ft lb in}}{\text{s lb in}^2} = 2.057 \quad \frac{\text{ft}}{\text{s in}} \quad \frac{12 \text{ in}}{1 \text{ ft}} \boxed{24.7 \text{ rad/s}}$$

$$-V_0 m_B + R_C \Delta t = m \bar{v}$$

$$R_C \Delta t = V_0 m_B - m \bar{v}$$

$$R_C = \frac{V_0 m_B - m \bar{v}}{\Delta t}$$

$$= \frac{1800 \text{ ft/s} 2.5 \times 10^{-3} \frac{\text{lb s}^2}{\text{ft}} - 0.466 \frac{\text{lb s}^2}{\text{ft}} 6.18 \text{ ft/s}}{0.001 \text{ s}} \boxed{1620 \text{ lb}}$$

$$\frac{0.08 \text{ lb}}{32.2 \text{ ft/s}^2} = 2.5 \times 10^{-3} \frac{\text{lb s}^2}{\text{ft}}$$

$$\frac{15 \text{ lb}}{32.2 \text{ ft/s}^2} = 0.466 \frac{\text{lb s}^2}{\text{ft}}$$

$$\bar{v} = \left(\frac{L}{2} - h \right) \omega = \left(\frac{30 \text{ in}}{2} - 12 \text{ in} \right) 24.7 \text{ rad/s} = 74.1 \frac{\text{in}}{\text{s}} \frac{1 \text{ ft}}{12 \text{ in}} \\ = 6.18 \text{ ft/s}$$

3D Kinematics of Rigid Bodies

$$\sum \vec{F} = m\vec{a}$$

$$\sum \vec{M}_G = \vec{H}_G$$

$$H_G = \sum_{i=1}^n (r'_i \times v'_i \Delta m_i)$$

$$= \sum_{i=1}^n (r'_i \times (\omega \times r'_i) \Delta m_i)$$

$$H_x = \sum_{i=1}^n (y_i (\omega_x v'_i)_z - z_i (\omega_x v'_i)_y) \Delta m_i$$

$$= \sum_{i=1}^n (y_i (\omega_x y_i - \omega_y x_i) - z_i (\omega_z x_i - \omega_x z_i)) \Delta m_i$$

$$= \omega_x \sum_i (y_i^2 - z_i^2) \Delta m_i - \omega_y \sum_i x_i y_i \Delta m_i - \omega_z \sum_i z_i x_i \Delta m_i$$

$$= \omega_x \int (y^2 - z^2) dm - \omega_y \int xy dm - \omega_z \int zx dm$$

$$= \bar{I}_x \omega_x - \bar{I}_{xy} \omega_y - \bar{I}_{xz} \omega_z$$

$$H_y = -\bar{I}_{yx} \omega_x + \bar{I}_y \omega_y - \bar{I}_{yz} \omega_z$$

$$H_z = -\bar{I}_{zx} \omega_x - \bar{I}_{zy} \omega_y + \bar{I}_z \omega_z$$

$$H = \begin{bmatrix} & & \\ & & \\ & & \end{bmatrix} \begin{bmatrix} \omega_x \\ \omega_y \\ \omega_z \end{bmatrix}$$