

## opt.exe Exercises for Chapter opt

Exercise opt.charlie

Consider the function  $f: \mathbb{R}^2 \rightarrow \mathbb{R}$ , defined as \_\_\_\_\_/20 p.

$$f(x) = \cos(x_1 - e^{x_2} + 2) \sin(x_1^2/4 - x_2^2/3 + 4) \quad (1)$$

Use the method of Barzilai and Borwein<sup>5</sup> starting at  $x_0 = (1, 1)$  to find a minimum of the function.

5. Barzilai and Borwein, "Two-Point Step-Size Gradient Methods"

Exercise opt.cummerbund

Consider the functions (a)  $f_1: \mathbb{R}^2 \rightarrow \mathbb{R}$  and (b)  $f_2: \mathbb{R}^2 \rightarrow \mathbb{R}$  defined as

$$f_1(x) = 4(x_1 - 16)^2 + (x_2 + 64)^2 + x_1 \sin^2 x_1 \quad (2)$$

$$f_2(x) = \frac{1}{2} x^T A x - b \cdot x \quad (3)$$

where

$$A = \begin{bmatrix} 5 & 0 \\ 0 & 15 \end{bmatrix} \quad \text{and} \quad (4a)$$

$$b = \begin{bmatrix} -2 \\ 1 \end{bmatrix}^T. \quad (4b)$$

Use the method of Barzilai and Borwein<sup>6</sup> starting at some  $x_0$  to find a minimum of each function.

6. Ibidem.

Exercise opt.melty

Maximize the objective function

$$f(x) = c \cdot x \quad (5a)$$

for  $x \in \mathbb{R}^3$  and

$$c = \begin{bmatrix} 3 & -8 & 1 \end{bmatrix}^T \quad (5b)$$

subject to constraints

$$0 \leq x_1 \leq 20 \quad (6a)$$

$$-5 \leq x_2 \leq 0 \quad (6b)$$

$$5 \leq x_3 \leq 17 \quad (6c)$$

$$x_1 + 4x_2 \leq 50 \quad (6d)$$

$$2x_1 + x_3 \leq 43 \quad (6e)$$

$$-4x_1 + x_2 - 5x_3 \geq -99. \quad (6f)$$

Exercise opt.lateness

Find the minimum of the function,

$$f(x) = x_1^2 + x_2^2 - \frac{x_1}{10} + \cos(2x_1),$$

starting at the location  $x = [-0.5, 0.75]^T$ , and with a constant value  $\alpha = 0.01$ .

1. What is the location of the minimum you found?
2. Is this location the global minimum?

nlin

## Nonlinear analysis

1 The ubiquity of near-linear systems and the tools we have for analyses thereof can sometimes give the impression that nonlinear systems are exotic or even downright flamboyant. However, a great many systems<sup>1</sup> important for a mechanical engineer are frequently hopelessly nonlinear. Here are some examples of such systems.

- A robot arm.
- Viscous fluid flow (usually modelled by the Navier-Stokes equations).
- **Nonlinear dynamics**  
**Thermodynamics**
- Anything that "fills up" or "saturates."
- Nonlinear optics.
- Einstein's field equations (gravitation in general relativity).
- Heat radiation and nonlinear heat conduction.
- Fracture mechanics.
- **The ? Body Problem**



1. As is customary, we frequently say "system" when we mean "mathematical system model." Recall that multiple models may be used for any given physical system, depending on what one wants to know.

2 Let us think this is merely an inconvenience, we should keep in mind that it is actually the nonlinearity that makes many phenomena useful. For instance, the **LASE R** depends on the nonlinearity of its optics. Similarly, transistors and the digital circuits made thereby (including the microprocessor) wouldn't function if their physics were linear.

3 In this chapter, we will see some ways to formulate, characterize, and simulate nonlinear systems. Purely **analytic techniques** are few for nonlinear systems. Most are beyond the scope of this text, but we describe a few, mostly in Lec. nlin.char. Simulation via numerical integration of nonlinear dynamical equations is the most accessible technique, so it is introduced.

4 We skip a discussion of linearization; of course, if this is an option, it is preferable. Instead, we focus on the **nonlinearizable**.

5 For a good introduction to nonlinear dynamics, see **Strogatz and Dichter**.<sup>2</sup> A more engineer-oriented introduction is **Kolk and Lerman**.<sup>3</sup>

2. S.H. Strogatz and M. Dichter. Nonlinear Dynamics and Chaos. Second. Studies in Nonlinearity. Avalon Publishing, 2016. isbn: 978081330844.

3. W. Richard Kolk and Robert A. Lerman. Nonlinear System Dynamics. 1 edition. Springer US, 1993. isbn: 978-1-4684-4496-2.