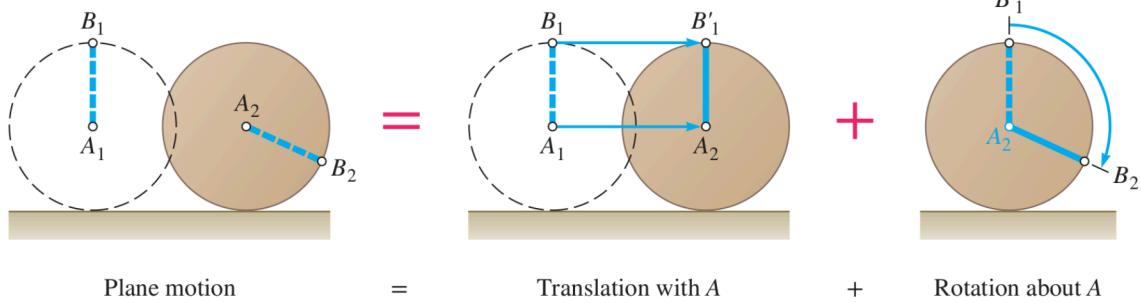
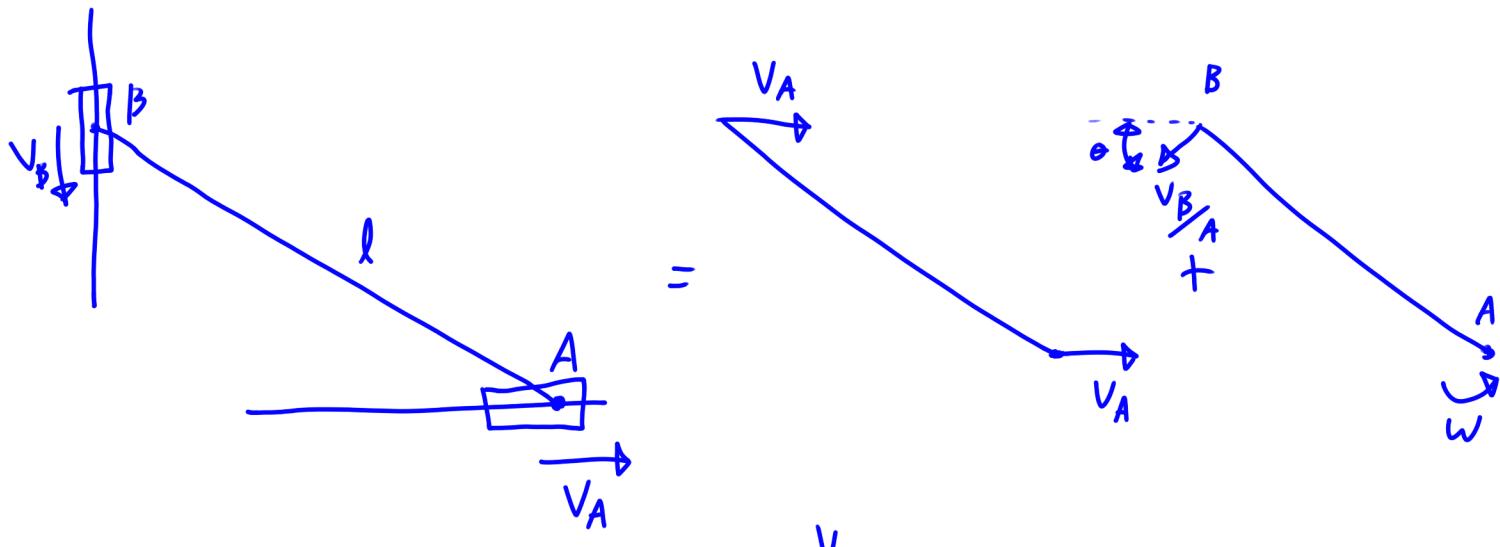


# General Plane Motion

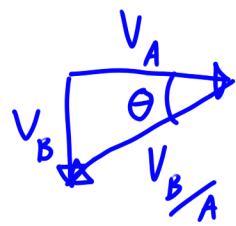


$$\begin{aligned}\vec{V}_B &= \vec{V}_A + \vec{V}_{B/A} \\ &= \vec{V}_A + \omega \times \vec{r}_{B/A} \\ &= \vec{V}_A + \omega K \times \vec{r}_{B/A}\end{aligned}\quad \begin{aligned}\vec{V}_{B/A} &= \omega \times \vec{r}_{B/A} && \text{general / 3D} \\ \vec{V}_{B/A} &= \omega K \times \vec{r}_{B/A} && \text{2D / plane motion}\end{aligned}$$

$$|\vec{V}_{B/A}| = |\vec{r}_{B/A}| \omega$$



$$\vec{V}_B = \vec{V}_A + \vec{V}_{B/A}$$



$$\omega = \frac{|\vec{V}_{B/A}|}{l} = \frac{|\vec{V}_A|}{l \cos \theta}$$

$$\frac{|\vec{V}_B|}{|\vec{V}_A|} = \tan \theta$$

$$|\vec{V}_{B/A}| = \frac{|\vec{V}_A|}{\cos \theta}$$